

B2 - Making the most of virtual cooperation

About this session...

The next Erasmus programme aims at offering new and more flexible opportunities for mobility and cooperation between countries with the help of new technologies. Such opportunities would include blended mobility, virtual mobility and virtual cooperation.

Supporting these flexible mobility and cooperation formats can contribute to wider inclusion and more participation in the programme as well as build capacity among education providers, youth organisations and youth workers for developing and implementing innovative teaching and learning practices.

Whether technology is used to facilitate a virtual mobility and cooperation or in order to combine a physical mobility abroad with a virtual component, ensuring the **quality and impact** of the online activity is crucial. Virtual cooperation should facilitate collaborative online learning exchanges and teamwork that lead to **meaningful learning outcomes** for the participants.

In this session, we will explore with you what good quality online cooperation in education, training and youth should look like and ask you to share your experiences and ideas to help us define further these new opportunities for the next programme.

Something to think about...

In your experience, what are the main elements that define high quality and impactful online cooperation and learning and training mobility in education, training and youth?

In your view, what will be the main challenges in mainstreaming blended and virtual mobility across Europe?

How can the future Erasmus programme support the education, training and youth communities in overcoming these challenges?